Scoring for human beings

Britta Weber

elasticsearch



What is scoring?

Determine the relevance of a document given a search request

- Given keywords ["football", "world cup"], what is the most relevant news article the user might want to read?
- Given the criteria ["java", "expected income", "work location"], which candidate in the data set is most likely to be a good employee?



Hm. So how is this actually implemented?



Style shamelessly adapted from xkcd.org



Style shamelessly adapted from <u>xkcd.org</u>

The purpose of this talk

Relieve you of the burden to find the point where to get started!

- I. Give an introduction in the theory
 - Bag-of-word model
 - Hint on where to look things up

2. How can you tweak scores with elasticsearch

- How to use what is there
- How to implement new things

How does scoring of text work? TF - IDF

Relevancy - the vector space model

| Step | Query | Doc I | Doc 2 |
|-----------------------|--------------|---|-------------------------|
| The text | brown fox | The quick brown fox likes brown mice | The red fox |
| The terms | (brown, fox) | (brown, brown, fox, likes, mice, quick, the) | (fox, red, the) |
| A frequency vector | (,) | (2, I) | (0 , I) |
| Relevancy | - | 3? | 1? |

Relevancy - the vector space model

| Step | Query | Doc I | Doc 2 |
|-----------------------|--------------|--|-----------------------|
| The text | brown fox | The quick brown fox likes brown mice | The red fox |
| The terms | (brown, fox) | (brown, brown, fox, likes, mice, quick) | (fox, red) |
| A frequency vector | (Ⅰ, Ⅰ) | (2, I) | (<mark>0</mark> ,) |
| Relevancy | - | 3? | ? |

Relevancy - the vector space model

Queries and documents are vectors.

What is the *distance* between query and document vector?



Relevancy - Cosine Similarity

Distance of docs and query:

Cosine of angle between document vector on query axis.

$$\cos(\omega) = \frac{\vec{d} \cdot \vec{q}}{|\vec{d}| \cdot |\vec{q}|}$$



Relevancy - Projection distance

Distance of docs and query:

Project document vector on query axis.



Relevancy - Field length

Shorter text is more relevant than longer text.

Relevancy - Field length



Relevancy - document frequency

Words that appear more often in documents are less important that words that appear less often.

Relevancy - term weight



How many of these factors are there?

Lucene Similarity - TF-IDF



http://lucene.apache.org/core/4_8_1/core/org/apache/lucene/search/similarities/TFIDFSimilarity.html

That was TF-IFD

But..there are other fancy equations with lots of greek letters, right?

Yes! Elasticsearch is built on top of Lucene and there we have:

- Language model scoring
- **-** BM25
- DFRSimilarity

•••

https://lucene.apache.org/core/4_8_1/core/org/apache/lucene/search/similarities/Similarity.html

And how do I learn about these?



+

"similarity module" doc

<u>http://www.elasticsearch.org/guide/en/elasticsearch/reference/current/index-modules-</u> <u>similarity.html#configuration</u>

╋

"Elasticsearch - The definite Guide"

http://www.elasticsearch.org/guide/en/elasticsearch/guide/current/index.html



II: DIY scoring

Why would you want to tweak the score?

- I. If you need numerical values: popularity of an item
- 2. You want a distance of a numerical value to influence the score
- 3. You want to score tags
- 4. You want to write your own text scoring function
- 5.
- 6. You want to combine these



http://colors.qbox.io/



http://blog.qbox.io/boston-elasticsearch-meetup-scoring-images-by-color



function_score - basic structure



http://www.elasticsearch.org/guide/en/elasticsearch/reference/current/query-dsl-function-score-query.html

- field value factor
- distance function
- random scoring
- boost factor
- script scoring

"field_value_factor": {
 "field": "popularity",
 "factor": 1.2,
 "modifier": "sqrt"

field value factor

- distance function
- random scoring
- boost factor
- script scoring

```
"field_value_factor": {
    "field": "popularity",
    "factor": 1.2,
    "modifier": "sqrt"
}
```

- field value factor
- distance function
- random scoring
- boost factor
- script scoring

"DECAY_FUNCTION": {
 "price": {
 "origin": "0",
 "scale": "20"
 }

- field value factor
- distance function
- random scoring

"random_score": {

"seed" : number

boost factor

}

script scoring

- field value factor
- distance function

random scoring

boost factor

script scoring

Scoring odysseys

<u>http://www.elasticsearch.org/videos/</u> introducing-custom-scoring-functions/

https://gist.github.com/brwe/7049473

Why would you want to tweak the score?

- I. If you need numerical values: popularity of an item
- 2. You want a distance of a numerical value to influence the score
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6. You want to combine these

function_score - script scoring



http://www.elasticsearch.org/guide/en/elasticsearch/reference/current/query-dsl-function-score-query.html
document values

_doc variable allows access to document values:

"_doc['popularity'].value"

"Math.pow(_doc['popularity'].value,2)"

_index variable allows access to term statistics

What is in an index?

Term frequency

_index['text']['term'].tf()

Number of times term is in a document

The quick brown fox likes brown mice:

tf of brown : 2 tf of fox : 2

```
"query": {
    "function_score": {
        "script_score": {
            "script": "_index['text']['berlin'].tf()"
        }
    }
}
```

document that contains "berlin" most often will score highest

```
"query": {
  "function score":
                              This will speed up things
     "filter": {
        "terms": {
           "text": ["john", "smith"],
           "execution": "and"
         }
     },
     "script score": {
                                    Search terms and field
        "params": {
           "field": "text",
           "terms": ["john", "smith"]
        },
        "script": "float score = 0;
                  for (term : terms) {
                        score += index[field][term].tf();
                   }
                  return score;",
        "lang": "mvel"
                                     Sum term frequency
  }
                                         over all terms
```

Document frequency

_index['text']['token'].df()

number of times token appears in a doc, regardless of how often

doc1: {"text": "I am Sam, Sam I am."}
doc2: {"text": "I know that I don't know."}
_index['text']['i'].df() = 2

And so on...

```
_index['text']['token'].ttf()
total term frequency:
sum of term frequency over all documents
```

```
_index['text']['token'].sumttf()
sum total term frequency:
number of tokens in all docs in index
```

detour token count

- Lucene does not store number of tokens in a field
- must be enabled in mapping and accessed as regular field:

access as field value

```
"doc['text.word_count'].value"
```

http://www.elasticsearch.org/guide/en/elasticsearch/reference/current/mapping-core-types.html

Positions

iterator pos_iter = _index['text'].get('token', _POSITIONS)

$$\operatorname{score}_{q,d} = \operatorname{norm}(q) \times \sum_{\operatorname{t in } q} \sqrt{\operatorname{tf}_{t,d}} \times \operatorname{idf}_t^2 \times \operatorname{norm}(d, field) \times \operatorname{boost}(t)$$

$$\operatorname{score}_{q,d} = \operatorname{norm}(q) \times \sum_{\operatorname{t in q}} \sqrt{\operatorname{tf}_{t,d}} \times \operatorname{idf}_t^2 \times \operatorname{norm}(d, field) \times \operatorname{boost}(t)$$

```
"params": {"field": "text",
          "words": ["john", "smith"]
          },
"script": "
float score = 0;
indexField = _index[field];
word_count = _doc["text.word_count"].value;
for (term : terms) {
     indexFieldTerm = indexField[term];
     int df = (int) indexFieldTerm.df();
     int tf = indexFieldTerm.tf();
     if (df != 0 && tf != 0) {
         score += Math_sqrt(tf) *
                   Math.pow(
                         1+Math.log((float) indexField.docCount() /
                                    ((float) df + 1.0)),
                         2) /
                   Math.log(word_count);
     }
}
return score;
```

```
TF-IDF in 17 lines
```

$\operatorname{score}_{q,d} = \operatorname{norm}(q) \times \sum_{\operatorname{t in q}} \sqrt{\operatorname{tf}_{t,d}} \times \operatorname{idf}_t^2 \times \operatorname{norm}(d, field) \times \operatorname{boost}(t)$

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"params": {"field": "text",
           "words": ["john", "smith"]
"script": "
float score = 0;
indexField = _index[field];
word_count = _doc["text.word_count"].value;
for (term : terms) {
                                                   \mathrm{idf}_f = 1 + \frac{|D|}{1 + |\{d' \in D | t \in d'\}|}
     indexFieldTerm = indexField[term];
     int df = (int) indexFieldTerm.df();
     int tf = indexFieldTerm.tf();
     if (df != 0 && tf != 0) {
          score += Math_sqrt(tf) *
                     Math.pow(
                          1+Math.log((float) indexField.docCount() /
                                      ((float) df + 1.0)),
                          2) /
                     Math.log(word_count);
     }
}
return score;
```



Math.log(word_count);

Phrase scorer in 13 lines

```
"params": {"field": "text",
          "words": ["john", "smith"]
},
"script": "
firstNamePositions = index[field].get(words[0], POSITIONS);
lastNamePositions = index[field].get(words[1], POSITIONS).iterator();
lastNamePosition = -1;
float wordDistance = 1000000;
for (firstNamePosition : firstNamePositions) {
  while (lastNamePositions.hasNext() &&
         (lastNamePosition <= firstNamePosition.position)) {</pre>
      lastNamePosition = lastNamePositions.next().position;
  }
  wordDistance= Math.min(wordDistance,
                          lastNamePosition - firstNamePosition.position);
}
return (float)1.0/wordDistance;"
```

Very rough estimate of runntime

Run 5 times and measure time for phrase scorer and TFIDF

Compare

- Lucene phrase query/Terms query
- MVEL
- native script

Very basic script implementation

| | Lucene | MVEL | native |
|--------|--------|----------|---------|
| tf-idf | 317.8 | 52191.25 | 1710.6 |
| phrase | 1185.6 | 39163.2 | 1230.15 |
| | | | |

Check if it is already there

Check if it is already there

function_score has already built it

- field value factor
- distance function
- random scoring
- boost factor











- python
- groovy
- mvel
- javascript









Plugin

Done!

Pro: faster than scripting, because in java Con:

- Needs to be maintained
- Need to restart node when changed
- More code

<u>https://github.com/imotov/elasticsearch-</u> <u>native-script-example</u>







- Apply scoring function only to top N documents.
- good for reordering
- need to know the best results are within the top N

http://www.elasticsearch.org/guide/en/elasticsearch/reference/current/search-request-rescore.html



http://www.elasticsearch.org/guide/en/elasticsearch/reference/current/search-request-rescore.html

...







Lucene is quicker because of precomputed values

- Pass as parameters
- Store with the document







TODOS

- Pre compute values when indexing: Script to compute values one the fly after analysis
- Pre compute values before search execution on shard (idf)
- Currently only uses shard statistics, collect for whole index instead before execution
- Analyze query terms, like match query

Hm. This is all interesting, but I really do not need to tweak the score....
Where else can you use this?

- Script fields: Get a document and compute your favurite value, class,... based on term statistics
- Aggregations: Use a script to aggregate term statistics based on a class, query,...

Other nice related Buzzwords talks

I. Different queries in elasticsearch

See "Elasticsearch Query DSL - Not just for wizards...", Clinton Gormley

2. Evaluation

See "Search quality in practice", Alexander Sibiryakov

3. Learning how to rank

See "Lean Ranking infrastructure with Solr", Sergej Khmoneko

4. Implementation details

See "The ultimate guide for Elasticsearch plugins", Itamar Syn-Hershko

But wait...there's more!

Naive Bayes

Use script to gather term statistics and to learn the model

Use script field to apply the model to new documents!

Plus: Use significant terms aggregation to apply the features.

```
posProbs = hash map, probabilities for each term, P(t|C=positive)
negProbs = hash map, probabilities for each term, P(t|C=negative)
terms = list of all the terms
pPos=0; pNeq =0;
for( term : terms) {
   pPos+= index[\"text\"][term].tf()*log(posProbs[term]);
   pNeg+= index[\"text\"][term].tf()*log(negProbs[term]);
}
pPos+=log(posClassProb);
pNeg+=log(negClassProb);
classname = \"\";
if (pPos>pNeg){
   classname = \"pos\"
} else {
   }
return classname;
```

Practical advise

- Create evaluation data
- Write native script if you settled on one function (see https://github.com/imotov/elasticsearch-native-script-example)
- Filter out as much as you can before applying scoring function

If you need only simple stuff...

- Distance functions built-in
- boost built in
- random function
- field boost
- ...but sometimes you need more.

rescore - basic structure EDIT

http://www.elasticsearch.org/guide/en/elasticsearch/reference/current/search-request-rescore.html

KNN

Use script scoring to define the metric

Count class labels in top N results

Scoring odysseys

<u>http://www.elasticsearch.org/videos/</u> introducing-custom-scoring-functions/

https://gist.github.com/brwe/7049473

TODOs

- Index wide statistics, similar to DFS_QUERY_THEN_FETCH
- Analysis of parameter string script execution prior to search
- More optimizing...

Hm...I can just use a match query and filters, right?

"query":

"match":

"proglang": "java"

 $\bullet \bullet \bullet$

Agenda

PART I: Text scoring for human beings

- How does in work in theory?
- How does it work in practice?
- How do I use it with elasticsearch? PART 2: How do I tweak the score?

- writing your own scoring function in a script

- function_score in general

How to tweak the score

Change the mapping

use function_score or resorer write your won similarity class

So...more matching words mean higher score, right?

Why am I giving this talk?

When do you need to tweak?

- When you want to use field values of documents
- You are a researcher and wanna try new method
- You are a student and learn new things
- When you are en expert and know that your data cannot be properly scored by tf-idf

script scoring - LM Smilarity in 5 lines

script scoring - tfidf in 5 lines

Define a similarity in a mapping



<u>http://www.elasticsearch.org/guide/en/elasticsearch/reference/current/mapping-core-</u> <u>types.html</u> Customize your similarity

```
"similarity" : {
 "my similarity" : {
   "type" : "DFR",
   "basic model" : "g",
   "after effect" : "l",
   "normalization" : "h2",
```

<u>http://www.elasticsearch.org/guide/en/elasticsearch/reference/current/index-modules-</u> <u>similarity.html</u>

Relevancy - Cosine Similarity

Distance of docs and query:

Cosine of angle between document vector on query axis.

$$\cos(\omega) = \frac{\vec{d} \cdot \vec{q}}{|\vec{d}| \cdot |\vec{q}|}$$



```
"params": {
    "field": "fieldname",
    "words": ["word1", ...]
                                   \cos(\omega) = \frac{\vec{d} \cdot \vec{q}}{|\vec{d}| \cdot |\vec{q}|}
},
"script": "
score = 0.0;
queryLength = 0.0;
docLength = 0.0;
for (word : words) {
  tf = index[field][word].tf();
  score = score + tf * 1.0;
  queryLength = queryLength + 1.0;
  docLength = docLength + pow(tf, 2.0);
}
return (float)score /
        (sqrt(docLength) * sqrt(queryLength));
```

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"params": {
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    "words": ["word1", ...]
                                   \cos(\omega) = \frac{d \cdot \vec{q}}{|\vec{d}| \cdot |\vec{q}|}
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  queryLength = queryLength + 1.0;
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        (sqrt(docLength) * sqrt(queryLength));
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queryLength = 0.0;
docLength = 0.0;
for (word : words) {
  tf = index[fieldname][word].tf();
  score = score + tf * 1.0;
  queryLength = queryLength + 1.0;
  docLength = docLength + pow(tf, 2.0);
}
return (float)score /
        (sqrt(docLength) * sqrt(queryLength));
```

What is in an index?

- Bag-of-words do not need the ordering.
- But what if we need the ordering?

- Positions
- Payloads
- Offset -> co care, only used for highlighting

Token

doc: {"text": "I am Sam, Sam I am."}

Tokens: 'i', 'am', 'sam'





If you do not understand the score:

```
curl -XPOST "http://localhost:9200/idfidx/test/_search" -d'
{
    "query": {
        "match": {
            "location": "berlin kreuzberg"
        }
    },
    "explain": true
}'
```

Exciting Quiz!

https://gist.github.com/brwe/7229896

The point is... EDIT

- Text scoring per default is tuned for natural language text.
- Empirical scoring formula works well for articles, mails, reviews, etc.
- This way to score might be undesirable if the text represents *tags*.

Remember...Lucene Similarity



http://lucene.apache.org/core/4_0_0/core/org/apache/lucene/search/similarities/TFIDFSimilarity.html

How to tweak the score in elasticsearch

I. function_score

compute new score for all docs that match a certain filter

2. rescore

take top n documents and rescore them

3. Write your own Similarity class and plug it in

Write your own Similarity

Pros:

super fast! You cannot beat Lucene.

Cons:

- It's a plugin: need to restart node when changing the scoring function
- It's a plugin: must be maintained,
- lots of code before seeing a result

You will want to test how well your scoring actually works before digging through Lucene code.

Example: <u>https://github.com/tlrx/elasticsearch-custom-similarity-provider</u>
function_score - basic structure



http://www.elasticsearch.org/guide/en/elasticsearch/reference/current/query-dsl-function-score-query.html

If you want to know more....

<u>http://www.elasticsearch.org/videos/</u> introducing-custom-scoring-functions/

https://gist.github.com/brwe/7049473

